

# Radare2

```
sudo r2 -d 1
```

What is Radare?

Framework for reverse-engineering and binary analysis

Consists of many tools

Began as scriptable commandline hex editor

Now capable of many things (\*)

## Parts of the radare Project

rabin2 - Binary information

radiff2 - Binary Diff

rasm2 - Dis/assembler

ragg2 - Compiler

## More parts of the radare Project

rax2 - Base converter (and more)

rahash2 - Calculate all the hashes

rarun2 - Run application in special context

r2 - Interactive shell application of everything else

radare2 - Symlink to r2

Why even Radare2?

Free Software!

GDB can't do fancy shit. (GDB-PEDA is still not as good)

Masochism! (Documentation and syntax)

Fancy console graphics!

Bugs!

# Basics in reverse engineering

2 principles of analysis:

Static analysis (staring at assembler code)

Dynamic analysis (debugging)

## Basics in reverse engineering

Why re your own code:

- analyze compiler output
- find compiler bugs
- general debugging

(gdb should be better in most of these scenarios)

# Basics in reverse engineering

## Why re code of others:

- Find hidden things (e.g. hardcoded passwords)
- Modify executables (e.g. remove copy protection)
- Learn application layout (e.g. for building exploits)
- To reimplement application (e.g. nouveau driver)



# Assembly 101

The language of the (x86) machine

## Assembly knowledge

Default: intel assembler syntax

<op> <dest>,<src>

mov eax, 2;           Copies the value 2 in eax

add eax, 8;           Adds 8 to eax and stores the result in eax

call 0xdead;          Calls function at 0xdead

## Assembly commands

How many: TONS. Also: Architecture specific

Calculations: add, sub, mul, div, inc, dec, cmp

Jumps: jmp, jz, jnz, ja, jb, j{something}, call, ret

Copy: mov, lea

Stack operations: push, pop

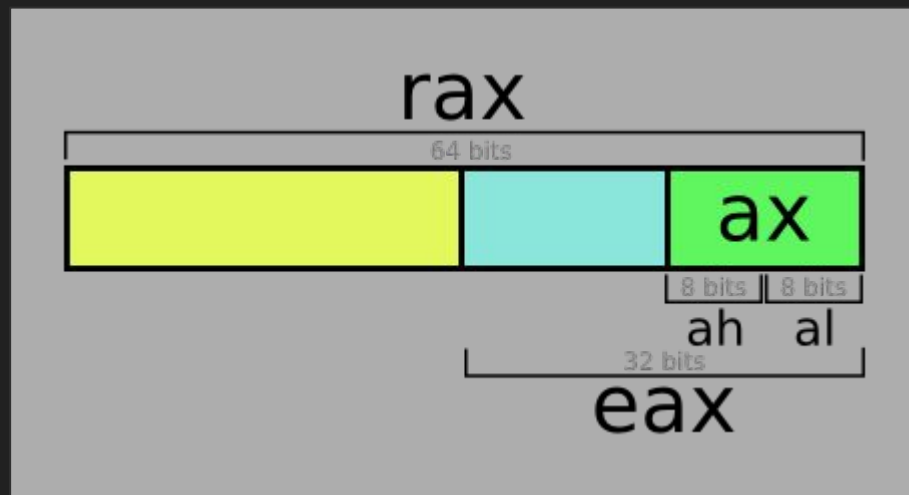
# Registers, Memory and Stack

## Registers:

- Fastest memory in CPU
- some are “Variables” some are special (ebp, esp, eip, \*)
- can be r+w, ro, wo

## General purpose registers:

eax, ebx, ecx, edx



## Registers, Memory and Stack

### Memory:

`mov eax, dword [0xdead];` Copy from 0xdead into eax

`mov ebx, dword [eax];` Copy from address into ebx

`mov dword [0xdead], ebx;` Write from ebx to memory

`lea eax, [ebp - 0x10];` Copy pointer to [...] into eax

# Endianess

How is multi byte information stored

Big endian: highest byte first, lowest last

Little endian: lowest byte first, highest last

x86 is little endian

Little endian

Example:

```
mov dword [0x1000], 0x12345678;
```

becomes:

0x1000: 0x78563412

in memory

Back to Radare



GUI?

Build for command line use

Has console based visual mode

There is a (experimental) GUI named “cutter”

Pro: Fast nice overview

Con: Compared to this r2 is bug-free. Also can't debug.

## Radare2 basic usage

### Normal mode:

- append “?” for help
- commands are a collection of letters with parameters
- a\* analysis commands, d\* debugger commands, ...
- run “?” for overview

### I recommend radare2 intro:

<https://github.com/radare/radare2/blob/master/doc/intro.md>

## Radare2 visual mode

- Enter with “V”, leave with “q”
- Change display type with “p” and “P”
- Navigate with arrows or hjkl
- Graph-mode with “V”, exit with “q”
- Follow jumps by typing the jump’s annotated label
- Enter normal mode commands with “:”

Again, the intro document is really helpful

# And now some workshop time!

(If anyone is interested, otherwise demo time)

`git@git.vartijat.de:fpape/Radare2-Demo.git`

# Haxx0r my password

bin/hardcoded/easypeasy.32

static analysis

I'd just like to interject for a moment

binary editing with `/bin/uname`

# Bufferoverflow

bin/overflow/level03

Example stolen from [io.netgarage.org](http://io.netgarage.org)